Art

#### ART IS THE DESIRE OF A CHILD TO EXPRESS THEMSELVES AND RECORD THE REACTIONS OF THEIR PERSONALITY TO THE WORLD IN WHICH THEY LIVE

#### **Curriculum Drivers:**

Personal – our world - context – society Originality – oracy – adventure – risk – aspiration – creativity Well-being – mental and physical – meta cognitive – learning powers Environment and Nature – environment – sustainability Real – Here and Now - current affairs – topical

		Knowledge (SL	.)		Skills (SL)		Context (Teacher)	What should all pupils know having been to Akrotiri
Year 1	design and make products first-fWith -Try of To use drawing, painting and sculpture to develop and share their ideas and experiences and imagination Paint		first-hand e -With supp	experience ort, ask and answ eas and change m -Draw a simp -Draw someth -Begin to show -Draw lines of -Mix and mate -Paint a pictue -Mix paint to -Manipulate co	rst-hand observations and from their imaginations. I ver questions about the starting points for my work. my mind. Ile sketch of an object or something from their imag ing that they can see. w an understanding of proportion and size f different thickness and shapes ch colours to artefacts and objects. re of what I see make different colours lay in a variety of ways e.g kneeding, rolling and s ture from recycled, natural and man-made material	nation.		having been to Akrotiri School? (SL and Teacher)
	techniq	elop a wide range of art and design ues in using colour, patterns, texture, form and space.	Colour	-Make a sculp -Cut, roll and -Mix paint to -Know which -Mix primary	ture for a purpose (eg: candle holder) coil clay make different colours colours are primary colours colours to create secondary colours.			
			Pattern Texture	objects. -Block printing -Talk about h	in print with a variety of objects, including natural g using different objects. ow different materials feel different. materials including photocopied material, fabric, pl epe paper.			
	differences and similarities between different African Art		oort e work of artists, c t <b>)</b>	raftspeople and designers from different times and c s different and what is similar.	ıltures (eg			

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	Knowledge (S	.) Skills (SL) Context (Teacher)	What should all pupils know having been to Akrotiri
	To use a range of materials creatively to design and make products	Record and explore ideas from first-hand observations, using their imagination Ask and answer question about the starting point for their artwork. Ask and answer questions about the processes they have used in their artwork. Develop ideas and try things out. Edit and redraft their artwork and explain why	School? (SL and Teacher)
Year 2	To use drawing, painting and sculpture to develop and share their ideas and experiences and imagination	Drawing       -Sketch ideas, or an object, demonstrating some attention to detail and proportion         -With support, experiment with the visual elements; line, form and pattern.         -Use a range of media to create a drawing Eg: crayons, pastels, felt tips, charcoal and ballpoint.         -Begin to discuss use of shadows, use of light and dark.         -Draw on a range of media (Eg: card, fabric, paper, tissue paper)         -Use a computer programme to draw	
		Painting       -Begin to experiment with tools and techniques (eg: layering, mixing media, scraping through, wax resist)         -Add texture to paint         Sculpture       -Manipulate clay for a variety of purposes, inc. thumb pots, simple coil pots	
		and models. -Understand the safety and basic care of materials and tools. -With support, experiment with, constructing and joining recycled, natural and man-made materials.	
	To develop a wide range of art and design techniques in using colour, patterns, texture,	Colour -Mix primary colours and shades using different types of paint. -With support, mix secondary colours, shades and tones.	
	shape, form and space.	Pattern -Create simple repeated printed pattern -Recognise pattern in the environment.	
		Texture       -Show an awareness of surface, texture and the feel of different qualities collecting, sorting and rubbing         -Sort and group materials for different purpose e.g colour, texture.         -Create textures collages from a variety of media.	
	About the work of a range of artists, craft makers and designers describing the differences and similarities between different practices and disciplines and making links to their own work.	-Explore the work of artists, craftspeople and designers from different times and cultures. Discuss differences and similarities in the work of artists, crafts people and designers from different times and cultures.	

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	Knowledge (SI	having been to Akrotiri				
Year 3	To create a sketch book to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials including pencil, charcoal, paint and clay.	-Record and y= be lease from first-hand observation• Image is in a rise and source is the ray rise and source is the ray rise and source is the ray rouges to and 1 Use a range of back is different purposes to ant 1 Use a range of back is different purposes to ant 1 Use a range of drawing tools field with challenges in their artwork With support is about the artwork other children have created. 2 with suburt the artwork other children have created. 2 with support is a range of drawing tools of gibit and dark to create shadows. - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Observe coselyImage is a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and use a range of drawing tools effectively (eg pencil, charcoal) - Choose and toolsImage is a charcoal (effecent techniques (wax resis)) - Choose and tools - Choose and tools and tools - Choose different materials for subpture-seg mask making. - Choose different materials for subpture-seg mask making.				
	Pupils should be taught to develop their techniques, including their control and their use of materials with creativity, experimentation and an increasing awareness of art, craft and design About great artists, architects and designers in History.	<ul> <li>-Understand some techniques used in joining, layering and combining.</li> <li>-Create images using different materials, selecting specific materials for an effect.</li> <li>-Use a variety of objects, materials and techniques including fabric printing, resist printing and rubbings.</li> <li>-With support, interpret shape and pattern in the environment. Eg: pattern on animal skin, a leaf, shell, railings etc.</li> <li>-Begin to understand printed pattern in the wider world- eg: packaging, computer generated design</li> </ul>				

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	Knowledge (SI		What should all pupils know having been to Akrotiri
	To create a sketch book to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials including pencil, charcoal, paint and clay.	-Record and explore from first-hand observation and using my imagination         -Develop through questioning, discussion, research and experience, which ideas I will use in my artwork         -Create, design and make for different purposes and audiences         -Develop resilience and resourcefulness when faced with challenges in my artwork         -Compare ideas, methods and approaches in my artwork and say what I think works well and what needs improving         -Say what I think about the artwork other children have created.         -Present finished pieces and explain my development in simple steps         Drawing         -Begin to show understanding of scale and perspective in my drawing         -Draw parts of the human form in a range of contexts (EG: portraits)         -Use computer programmes where appropriate to record or design         -Draw from still life (real objects)	School? (SL and Teacher)
Year 4		-Explore different ways of drawing using different marks (Eg: cross hatching for shading         Painting       -Mix secondary colours to create subtle shades and tones         -Begin to use a variety of tools to create different techniques and make choices         -Identify techniques used by an artist and try to replicate their style         -Use colour to reflect mood or emotion (may be linked to an artist)         -Use colour to represent what they have observed in the natural and man-made world         Sculpture       -Choose different materials for sculptures. eg transparent, waterproof, soft, durable         -Manipulate clay – slabbing, coiling, joining techniques and applying decorative marks and glazing         -Understand the safety and basic care of materials and tools and can adhere to them.	
	Pupils should be taught to develop their techniques, including their control and their use of materials with creativity, experimentation and an increasing awareness of art, craft and design	-Know the names of some sculptors         -Experiment with, construct and join recycled, natural and man-made materials.         -Express and communicate ideas by mixing different media creating images, moods and responses to different stimuli.         -Use a variety of objects, materials and techniques including relief press and fabric printing, resist printing and rubbings.         -Interpret shape and pattern in the environment and replicate it in my own work         -Understand printed pattern in the wider world- eg: packaging, computer generated, fashion	
	About great artists, architects and designers in History.	Understand printed pattern in the wider world- eg: packaging, computer generated, fashion	

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	Knowledge (SL	) Skills (SL) Context (Teacher)	What should all pupils know having been to Akrotiri
	and use them to review and revisit ideas.	-with ditention to detail, observe, compare and discuss different approaches to an, referring to previous learning and link it to their own ideas -Record ideas/ inspiration from different sources in a sketch book. -Collate ideas and use a range of vocabulary to explain, describe and evaluate -Compare ideas, methods and approaches in their art work and say what they think works well and what needs improving -Be specific and say what they think about the art work other children have created. -Present finished pieces and explain my development	School? (SL and Teacher)
	To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials including pencil, charcoal, paint and clay.	Drawing       Draw from first hand observation, experience and imagination         Have a growing awareness of drawing techniques and tools to create dark and light, form         and texture         Begin to show understanding of scale, perspective and proportion in my drawings         Use computer programmes where appropriate to record or design and say why I chose         them.         Draw from still life (individual or groups of real objects)	
Year 5		Painting -Control and experiment with particular qualities of tone, shade, hue and mood. -Use a range of materials to paint with (Eg: water colours, acrylic, poster paint) -Identify techniques used by an artist and replicate their style in my own work	
		Sculpture -Shape, form, model and join to create a 3D form -Begin to understand the concepts of form and function and offer opinions -Make informed choices of my use of media -Begin to consider light, form and shadow in different spaces	
	Pupils should be taught to develop their techniques, including their control and their use of materials with creativity, experimentation and an increasing awareness of art, craft and design	-Print a repeating pattern -Mix colours by overlapping my printing -With support, choose appropriate techniques, materials and methods of printing -With support, print a pattern for a purpose	
	About great artists, architects and designers in History.		

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	Knowledge (SI		What should all pupils know having been to Akrotiri				
	To create a sketch book to record their observations and use them to review and revisit ideas.	-Effectively communicate with different audiences when developing and exploring new ideas from a range of sources and inspiration Record and collate ideas in my sketch book / portfolio -Share collections and compare with others -Use specific terms and references to explain, describe my designs -Evaluate my art work, and the art work of others, against a specific design brief and give feedback on ideas, methods and approaches eg: sculpture, relief, engraving, texture, batik -Create their own criteria for success and explain their reasoning -Describe, in detail, how their at work has developed and how they might develop it further.	School? (SL and Teacher)				
Year 6	To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials including pencil, charcoal, paint and clay.	Drawing       Draw, in detail, from first hand observation, experience and imagination         Draw increasingly accurate drawings of people (portraits)         Draw preparatory sketches for painting or model making         Demonstrate perspective and scale         Choose, with increasing independence, the materials and tools needed for a task (eg:         charcoal, pencil, ink)         Draw still life outlines and shading         Draw facial expression and emotion					
		Painting       Explore and evaluate the texture of paint and the impact upon the final piece         Make choices about the materials to paint with (eg: water colours, acrylic, poster paint)         -Consider how artists have used colour in various ways to symbolise, challenge or define         Sculpture       -Shape, form, model and join to create a 3D form independently         -Work on a larger scale using a range of materials and textures					
	Pupils should be taught to develop their techniques, including their control and their use of materials with creativity, experimentation and an increasing awareness of art, craft and design	-Work with clay – representing aspects of the world around them and their significance -Effectively use a range of techniques to combine, contrast and enhance -Express and communicate ideas by mixing different media; creating images, moods and responses to different stimuli -Create a collage to represent a place, environment or time.					
	About great artists, architects and designers in History.	Ted Harrison					

